



RESOLUTION NO. \_\_\_\_\_

**Be it Resolved by the City Council of the City of Everett:**

Whereas the claims payable by check against the City of Everett for the period February 19, 2022 through February 25, 2022, having been audited and approved by the proper officers, have been paid and the disbursements made by the same, against the proper funds in payment thereof, as follows:

<u>Fund</u>	<u>Department</u>	<u>Amount</u>	<u>Fund</u>	<u>Department</u>	<u>Amount</u>
001	City Council	1,425.84	101	Parks & Recreation	4,442.69
002	General Government	5,777.05	110	Library	1,996.95
003	Legal	158,281.43	120	Public Works-Streets	8,924.21
004	Administration	5,565.31	126	MV-Equipment Replacement Re	190,440.55
005	Municipal Court	3,677.09	146	Property Management	2,159.01
007	Human Resources	810.44	148	Cum Reserve-Parks	110.04
009	Misc Financial Funds	307,095.44	149	Senior Center Reserve	359.18
010	Finance	3,618.73	153	Emergency Medical Services	4,506.48
015	Information Technology	333.68	155	Capital Reserve Fund	44,675.35
018	Communications, Mktg & Engag	60.91	156	Criminal Justice	554.66
021	Planning & Community Develop	1,231.84	197	CHIP Loan Program	139.75
024	Public Works-Engineering	7,678.62	336	Water & Sewer Sys Improv Proj	630,972.88
026	Animal Shelter	1,291.64	342	City Facilities Construction	8,849.14
031	Police	13,189.93	354	Parks Capital Construction	34,152.84
032	Fire	12,711.36	401	Public Works-Utilities	239,094.78
038	Facilities/Maintenance	3,904.13	402	Solid Waste Utility	1,340.86
	<b>TOTAL GENERAL FUND</b>	<b>\$ 526,653.44</b>	425	Public Works-Transit	18,902.13
			430	Everpark Garage	424.67
			440	Golf	19,094.04
			501	MVD-Transportation Services	72,668.49
			503	Self-Insurance	23,255.00
			505	Computer Reserve	27,858.42
			508	Health Benefits Reserve	27,792.00
			637	Police Pension	40,401.45
			638	Fire Pension	56,877.70
				<b>TOTAL CLAIMS</b>	<b>\$ 1,986,646.71</b>

\_\_\_\_\_  
Councilperson introducing Resolution

Passed and approved this \_\_\_\_\_ day of \_\_\_\_\_, 2022

\_\_\_\_\_  
Council President

